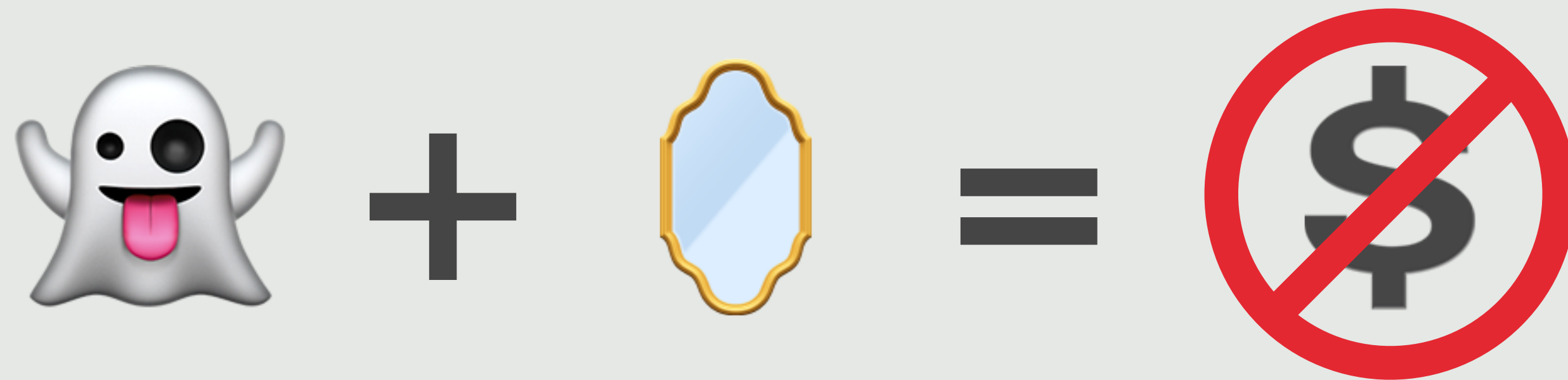


# Dependent Ghosts have a reflection for free



Théo Winterhalter

# What's up with vectors?



```
Inductive vec A :  $\mathbb{N}$   $\rightarrow$  Type :=  
| vnil : vec A 0  
| vcons (a : A) n (v : vec A n) : vec A (S n)
```

type-based invariant

# What's up with vectors?



```
Inductive vec A :  $\mathbb{N}$   $\rightarrow$  Type :=  
| vnil : vec A 0  
| vcons (a : A) n (v : vec A n) : vec A (S n)
```

type-based invariant

```
rev :  $\forall$  n m. vec A n  $\rightarrow$  vec A m  $\rightarrow$  vec A (n + m)  
rev 0 m vnil acc := acc  
rev (S k) m (vcons a k v) acc := rev k (S m) v (vcons a m acc)
```

# What's up with vectors?



```
Inductive vec A : ℕ → Type :=  
| vnil : vec A 0  
| vcons (a : A) n (v : vec A n) : vec A (S n)
```

type-based invariant

```
rev : ∀ n m. vec A n → vec A m → vec A (n + m)  
rev 0 m vnil acc := acc  
rev (S k) m (vcons a k v) acc := rev k (S m) v (vcons a m acc)
```

actually a type **mismatch!**

$\text{vec } A \text{ (S } k + m)$  vs  $\text{vec } A \text{ (} k + \text{S } m)$

but we really wish they would be equal...

# What's up with vectors?



```
Inductive vec A : ℕ → Type :=  
| vnil : vec A 0  
| vcons (a : A) n (v : vec A n) : vec A (S n)
```

type-based invariant

```
rev : ∀ n m. vec A n → vec A m → vec A (n + m)  
rev 0 m vnil acc := acc  
rev (S k) m (vcons a k v) acc := rev k (S m) v (vcons a m acc)
```

actually a type **mismatch!**

$\text{vec } A \text{ (S } k + m)$  vs  $\text{vec } A \text{ (} k + \text{S } m)$

but we really wish they would be equal...

# What's up with vectors?



```
Inductive vec A : ℕ → Type :=  
| vnil : vec A 0  
| vcons (a : A) n (v : vec A n) : vec A (S n)
```

```
rev : ∀ n m. vec A n → vec A m → vec A (n + m)  
rev 0 m vnil acc := acc  
rev (S k) m (vcons a k v) acc := rev k (S m) v (vcons a m acc)
```



```
type 'a vec =  
| Vnil  
| Vcons of 'a * nat * 'a vec
```

# What's up with vectors?

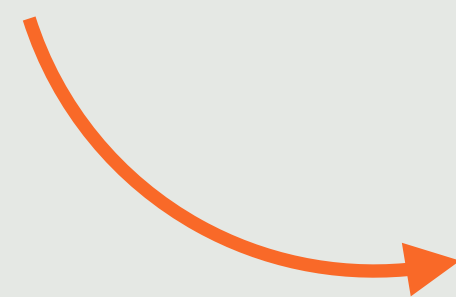


```
Inductive vec A : ℕ → Type :=  
| vnil : vec A 0  
| vcons (a : A) n (v : vec A n) : vec A (S n)
```

```
rev : ∀ n m. vec A n → vec A m → vec A (n + m)  
rev 0 m vnil acc := acc  
rev (S k) m (vcons a k v) acc := rev k (S m) v (vcons a m acc)
```



```
type 'a vec =  
| Vnil  
| Vcons of 'a * nat * 'a vec
```



```
val rev : nat → nat → 'a vec → 'a vec → 'a vec  
let rev _ m v acc =  
  match v with  
  | Vnil → acc  
  | Vcons (a,k,w) → Obj.magic (rev k (S m) w (Vcons (a,m,acc)))
```

# What's up with vectors?



```
Inductive vec A : ℕ → Type :=  
| vnil : vec A 0  
| vcons (a : A) n (v : vec A n) : vec A (S n)
```

```
rev : ∀ n m. vec A n → vec A m → vec A (n + m)  
rev 0 m vnil acc := acc  
rev (S k) m (vcons a k v) acc := rev k (S m) v (vcons a m acc)
```

```
type 'a vec =  
| Vnil  
| Vcons of 'a * nat * 'a vec
```

we should have **lists**!

```
val rev : nat → nat → 'a vec → 'a vec → 'a vec  
let rev _ m v acc =  
  match v with  
  | Vnil → acc  
  | Vcons (a,k,w) → Obj.magic (rev k (S m) w (Vcons (a,m,acc)))
```



# What's up with vectors?



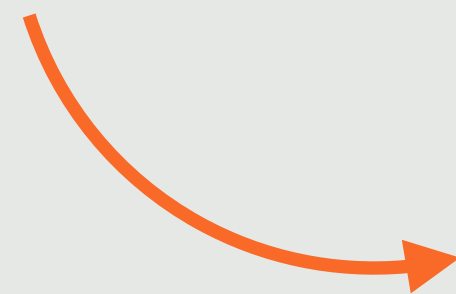
```
Inductive vec A : ℕ → Type :=  
| vnil : vec A 0  
| vcons (a : A) n (v : vec A n) : vec A (S n)
```



```
rev : ∀ n m. vec A n → vec A m → vec A (n + m)  
rev 0 m vnil acc := acc  
rev (S k) m (vcons a k v) acc := rev k (S m) v (vcons a m acc)
```

```
type 'a vec =  
| Vnil  
| Vcons of 'a * nat * 'a vec
```

we should have **lists**!



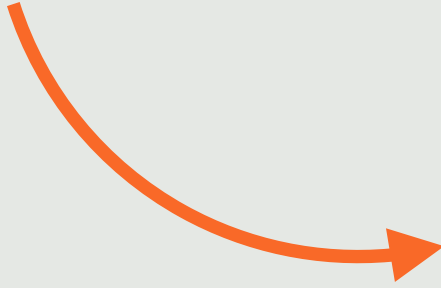
```
val rev : nat → nat → 'a vec → 'a vec → 'a vec  
let rev _ m v acc =  
  match v with  
  | Vnil → acc  
  | Vcons (a,k,w) → Obj.magic (rev k (S m) w (Vcons (a,m,acc)))
```

The problem is always in the  $n$  of `vec A n`...

# Using ghost types...

```
Inductive vec A : erased ℕ → Type :=  
| vnil : vec A (hide 0)  
| vcons (a : A) n (v : vec A n) : vec A (gS n)
```

we mark the index as **erased**



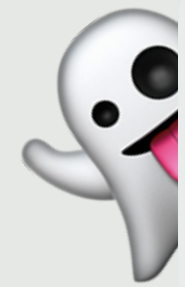
```
type 'a vec =  
| Vnil  
| Vcons of 'a * 'a vec
```

erased is removed at extraction

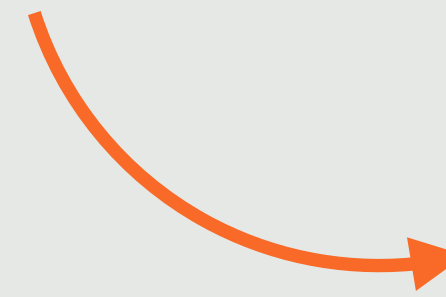
# Using ghost types...

```
Inductive vec A : erased ℕ → Type :=  
| vnil : vec A (hide 0)  
| vcons (a : A) n (v : vec A n) : vec A (gS n)
```

we mark the index as **erased**



```
Inductive erased (A : Type) : Ghost :=  
| hide (a : A) : erased A
```



```
type 'a vec =  
| Vnil  
| Vcons of 'a * 'a vec
```

erased is removed at extraction

# Using ghost types...

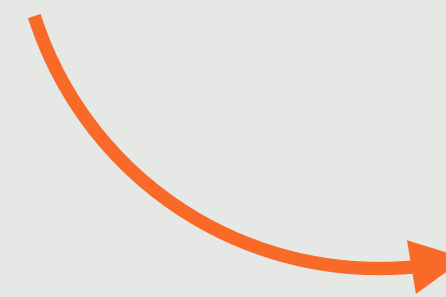
```
Inductive vec A : erased ℕ → Type :=  
| vnil : vec A (hide 0)  
| vcons (a : A) n (v : vec A n) : vec A (gS n)
```

we mark the index as **erased**



```
Inductive erased (A : Type) : Ghost :=  
| hide (a : A) : erased A
```

Eliminator `reveal` cannot land in `Type`  
only in `Ghost` and `Prop`



```
type 'a vec =  
| Vnil  
| Vcons of 'a * 'a vec
```

erased is removed at extraction

# Using ghost types...

```
Inductive vec A : erased ℕ → Type :=  
| vnil : vec A (hide 0)  
| vcons (a : A) n (v : vec A n) : vec A (gS n)
```

we mark the index as **erased**



```
Inductive erased (A : Type) : Ghost :=  
| hide (a : A) : erased A
```

Eliminator `reveal` cannot land in `Type`  
only in `Ghost` and `Prop`

```
gS : erased ℕ → erased ℕ  
gS n := reveal n as x in hide (S x)
```

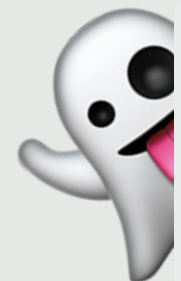
```
type 'a vec =  
| Vnil  
| Vcons of 'a * 'a vec
```

erased is removed at extraction

# Using ghost types...

```
Inductive vec A : erased ℕ → Type :=  
| vnil : vec A (hide 0)  
| vcons (a : A) n (v : vec A n) : vec A (gS n)
```

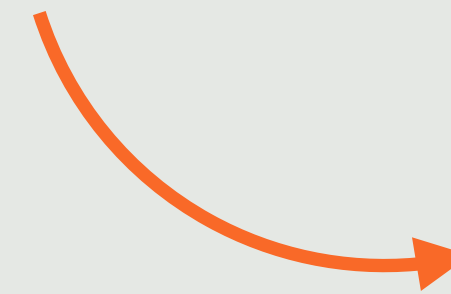
we mark the index as **erased**



```
Inductive erased (A : Type) : Ghost :=  
| hide (a : A) : erased A
```

Eliminator `reveal` cannot land in `Type`  
only in `Ghost` and `Prop`

```
gS : erased ℕ → erased ℕ  
gS n := reveal n as x in hide (S x)
```



```
type 'a vec =  
| Vnil  
| Vcons of 'a * 'a vec
```

erased is removed at extraction

but...

```
erased bool → bool
```

only contains **constant** functions

# ...and ghost reflection

```
Inductive vec A : erased ℕ → Type :=  
| vnil : vec A (hide 0)  
| vcons (a : A) n (v : vec A n) : vec A (gS n)
```

we mark the index as **erased**



```
Inductive erased (A : Type) : Ghost :=  
| hide (a : A) : erased A
```

Eliminator `reveal` cannot land in `Type`  
only in `Ghost` and `Prop`

$$\frac{A : \text{Ghost} \quad u, v : A \quad e : u = v}{u \equiv v}$$


**Propositionally** equal inhabitants of **ghosts**  
are **definitionally** equal

# ...and ghost reflection

```
Inductive vec A : erased ℕ → Type :=  
| vnil : vec A (hide 0)  
| vcons (a : A) n (v : vec A n) : vec A (gS n)
```

we mark the index as **erased**



```
Inductive erased (A : Type) : Ghost :=  
| hide (a : A) : erased A
```

$$\frac{A : \text{Ghost} \quad u, v : A \quad e : u = v}{u \equiv v}$$


Eliminator **reveal** cannot land in **Type**  
only in **Ghost** and **Prop**

**Propositionally** equal inhabitants of **ghosts**  
are **definitionally** equal

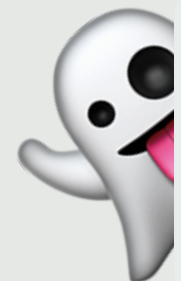
```
rev : ∀ {n m}. vec A n → vec A m → vec A (n +' m)  
rev vnil acc := acc  
rev (vcons a k v) acc := rev v (vcons a m acc)
```



# ...and ghost reflection

```
Inductive vec A : erased ℕ → Type :=  
| vnil : vec A (hide 0)  
| vcons (a : A) n (v : vec A n) : vec A (gS n)
```

we mark the index as **erased**



```
Inductive erased (A : Type) : Ghost :=  
| hide (a : A) : erased A
```

$$\frac{A : \text{Ghost} \quad u, v : A \quad e : u = v}{u \equiv v}$$


Eliminator **reveal** cannot land in **Type**  
only in **Ghost** and **Prop**

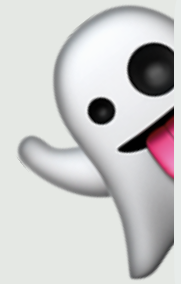
**Propositionally** equal inhabitants of **ghosts**  
are **definitionally** equal

```
rev : ∀ {n m}. vec A n → vec A m → vec A (n +' m)  
rev vnil acc := acc  
rev (vcons a k v) acc := rev v (vcons a m acc)
```

ok because  $\text{vec } A \text{ (gS } k +' m) \equiv \text{vec } A \text{ (k +' gS } m)$



Wait, couldn't this just be (S)Prop?



```
Inductive erased (A : Type) : Ghost :=  
| hide (a : A) : erased A
```

Eliminator `reveal` cannot go to `Type`  
only to `Ghost` and `Prop`

$$\frac{A : \text{Ghost} \quad u, v : A \quad e : u = v}{u \equiv v}$$

Propositionally equal inhabitants of `ghosts`  
are `definitionally` equal





Wait, couldn't this just be (S)Prop?

```
Inductive squash (A : Type) : Prop :=
| sq (a : A) : squash A
```



```
Inductive erased (A : Type) : Ghost :=
| hide (a : A) : erased A
```

Eliminator `reveal` cannot go to `Type`  
only to `Ghost` and `Prop`

$$\frac{A : \text{Ghost} \quad u, v : A \quad e : u = v}{u \equiv v}$$

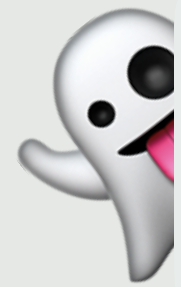
Propositionally equal inhabitants of `ghosts`  
are `definitionally` equal



Wait, couldn't this just be (S)Prop?

```
Inductive squash (A : Type) : Prop :=
| sq (a : A) : squash A
```

$$\frac{A : \text{Prop} \quad u, v : A}{u \equiv v}$$



```
Inductive erased (A : Type) : Ghost :=
| hide (a : A) : erased A
```

$$\frac{A : \text{Ghost} \quad u, v : A \quad e : u = v}{u \equiv v}$$

Eliminator `reveal` cannot go to `Type`  
only to `Ghost` and `Prop`

Propositionally equal inhabitants of `ghosts`  
are `definitionally` equal



Wait, couldn't this just be (S)Prop?

```
Inductive squash (A : Type) : Prop :=
| sq (a : A) : squash A
```

$$\frac{A : Prop \quad u, v : A}{u \equiv v}$$



```
Inductive erased (A : Type) : Ghost :=
| hide (a : A) : erased A
```

$$\frac{A : Ghost \quad u, v : A \quad e : u = v}{u \equiv v}$$

Eliminator `reveal` cannot go to `Type`  
only to `Ghost` and `Prop`

Propositionally equal inhabitants of `ghosts`  
are **definitionally** equal

Not if we want to **distinguish** the two types

`vec A (hide 0)` and `vec A (gS n)` (eg to build `head` and `tail` functions)



Wait, couldn't this just be (S)Prop?

```
Inductive squash (A : Type) : Prop :=
| sq (a : A) : squash A
```

$$\frac{A : Prop \quad u, v : A}{u \equiv v}$$



```
Inductive erased (A : Type) : Ghost :=
| hide (a : A) : erased A
```

$$\frac{A : Ghost \quad u, v : A \quad e : u = v}{u \equiv v}$$

Eliminator `reveal` cannot go to `Type`  
only to `Ghost` and `Prop`

Propositionally equal inhabitants of `ghosts`  
are **definitionally** equal

Not if we want to **distinguish** the two types

`vec A (hide 0)` and `vec A (gS n)` (eg to build `head` and `tail` functions)

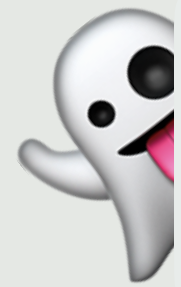
and thus `hide 0` and `gS n`



Wait, couldn't this just be (S)Prop?

```
Inductive squash (A : Type) : Prop :=
| sq (a : A) : squash A
```

$$\frac{A : Prop \quad u, v : A}{u \equiv v}$$



```
Inductive erased (A : Type) : Ghost :=
| hide (a : A) : erased A
```

$$\frac{A : Ghost \quad u, v : A \quad e : u = v}{u \equiv v}$$

Eliminator `reveal` cannot go to `Type`  
only to `Ghost` and `Prop`

Propositionally equal inhabitants of `ghosts`  
are **definitionally** equal

this is a problem though!

Not if we want to **distinguish** the two types

`vec A (hide 0)` and `vec A (gS n)` (eg to build `head` and `tail` functions)

and thus `hide 0` and `gS n`

# Reveal proposition

$$\frac{e : \text{erased } A \quad f : A \rightarrow \text{Prop}}{\text{Reveal } e \ f : \text{Prop}}$$
$$\text{Reveal } (\text{hide } t) \ f \Leftrightarrow f \ t$$



# Reveal proposition

$$\frac{e : \text{erased } A \quad f : A \rightarrow \text{Prop}}{\text{Reveal } e \ f : \text{Prop}}$$
$$\text{Reveal } (\text{hide } t) \ f \Leftrightarrow f \ t$$

We get a discriminator:  $D (\text{hide } 0) \Leftrightarrow \top$        $D (\text{gS } n) \Leftrightarrow \perp$

```
D : erased ℕ → Prop
D n := Reveal n (λx. match x with 0 => T | _ => ⊥ end)
```

How do we justify this?



$$\frac{A : \text{Ghost} \quad u, v : A \quad e : u = v}{u \equiv v}$$



Ghost reflection

How do we justify this?



$$\frac{A : \text{Ghost} \quad u, v : A \quad e : u = v}{u \equiv v}$$



Ghost reflection



$$\frac{A : \text{Ghost} \quad e : u =_A v \quad t : P u}{\text{cast } e P t : P v}$$

Ghost casts

How do we justify this?



$$\frac{A : \text{Ghost} \quad u, v : A \quad e : u = v}{u \equiv v}$$



Ghost reflection



translating *derivations*  
replacing conversion rule by casts  
like for ETT to ITT [Oury 2005 ; WST 2019]



$$\frac{A : \text{Ghost} \quad e : u =_A v \quad t : P u}{\text{cast } e P t : P v}$$

Ghost casts

How do we justify this?



$$\frac{A : \text{Ghost} \quad u, v : A \quad e : u = v}{u \equiv v}$$



Ghost reflection



translating *derivations*  
replacing conversion rule by casts  
like for ETT to ITT [Oury 2005 ; WST 2019]



$$\frac{A : \text{Ghost} \quad e : u =_A v \quad t : P u}{\text{cast } e P t : P v}$$

$$\text{cast } e P t \equiv t$$

Ghost casts

ignored for conversion

How do we justify this?

$$\frac{A : \text{Ghost} \quad u, v : A \quad e : u = v}{u \equiv v}$$

Ghost reflection



translating *derivations*  
 replacing conversion rule by casts  
 like for ETT to ITT [Oury 2005 ; WST 2019]

How do we justify this?

$$\frac{A : \text{Ghost} \quad e : u =_A v \quad t : P u}{\text{cast } e P t : P v}$$

Ghost casts

$$\text{cast } e P t \equiv t$$

ignored for conversion

How do we justify this?

$$\frac{A : \text{Ghost} \quad u, v : A \quad e : u = v}{u \equiv v}$$

Ghost reflection



translating *derivations*  
 replacing conversion rule by casts  
 like for ETT to ITT [Oury 2005 ; WST 2019]

How do we justify this?



$$\frac{A : \text{Ghost} \quad e : u =_A v \quad t : P u}{\text{cast } e P t : P v}$$

$$\text{cast } e P t \equiv t$$

ignored for conversion

Ghost casts



 MLTT/CIC with (S)Prop 

How do we justify this?

$$\frac{A : \text{Ghost} \quad u, v : A \quad e : u = v}{u \equiv v}$$

Ghost reflection



translating *derivations*  
replacing conversion rule by casts  
like for ETT to ITT [Oury 2005 ; WST 2019]

How do we justify this?

$$\frac{A : \text{Ghost} \quad e : u =_A v \quad t : P u}{\text{cast } e P t : P v}$$

Ghost casts

$$\text{cast } e P t \equiv t$$

ignored for conversion

*parametricity translation*  
taking inspiration from exceptional type theory  
[Pédrot Tabareau 2018]



!!  
MLTT/CIC with (S)Prop



How do we justify this?

$$\frac{A : \text{Ghost} \quad u, v : A \quad e : u = v}{u \equiv v}$$

Ghost reflection

translating *derivations*  
 replacing conversion rule by casts  
 like for ETT to ITT [Oury 2005 ; WST 2019]

GTT



How do we justify this?

$$\frac{A : \text{Ghost} \quad e : u =_A v \quad t : P u}{\text{cast } e P t : P v}$$

Ghost casts

$\text{cast } e P t \equiv t$ 

ignored for conversion

*parametricity translation*  
 taking inspiration from exceptional type theory  
 [Pédrot Tabareau 2018]



interesting on its own!

MLTT/CIC with (S)Prop

# Erasure

Translation getting rid of all ghosts and proofs

$$[\lambda(x^{\mathbb{T}} : A). t]_{\varepsilon} := \lambda(x : [A]_{\varepsilon}). [t]_{\varepsilon}$$

$$[\lambda(x^{\mathbb{G}} : A). t]_{\varepsilon} := [t]_{\varepsilon}$$

# Erasure

Translation getting rid of all ghosts and proofs

$$[\lambda(x^{\mathbb{T}} : A). t]_{\varepsilon} := \lambda(x : [A]_{\varepsilon}). [t]_{\varepsilon}$$

$$[f^{\mathbb{T}} u^{\mathbb{T}}]_{\varepsilon} := [f]_{\varepsilon} [u]_{\varepsilon}$$

$$[\lambda(x^{\mathbb{G}} : A). t]_{\varepsilon} := [t]_{\varepsilon}$$

$$[f^{\mathbb{T}} u^{\mathbb{G}}]_{\varepsilon} := [f]_{\varepsilon}$$

# Erasure

Translation getting rid of all ghosts and proofs

$$[\lambda(x^T : A). t]_\varepsilon := \lambda(x : [A]_\varepsilon). [t]_\varepsilon$$

$$[\lambda(x^G : A). t]_\varepsilon := [t]_\varepsilon$$

$$[f^T u^T]_\varepsilon := [f]_\varepsilon [u]_\varepsilon$$

$$[f^T u^G]_\varepsilon := [f]_\varepsilon$$

$$[\text{cast } e \text{ P } t]_\varepsilon := [t]_\varepsilon$$

# Erasure

Translation getting rid of all ghosts and proofs

$$[\lambda(x^{\top} : A). t]_{\varepsilon} := \lambda(x : [A]_{\varepsilon}). [t]_{\varepsilon}$$
$$[\lambda(x^{\mathbb{G}} : A). t]_{\varepsilon} := [t]_{\varepsilon}$$
$$[f^{\top} u^{\top}]_{\varepsilon} := [f]_{\varepsilon} [u]_{\varepsilon}$$
$$[f^{\top} u^{\mathbb{G}}]_{\varepsilon} := [f]_{\varepsilon}$$
$$[\text{cast } e \text{ P } t]_{\varepsilon} := [t]_{\varepsilon}$$
$$\text{exfalso}^{\top} (A : \text{Type}) (p : \perp) : A$$
$$[\text{exfalso}^{\top} A p]_{\varepsilon} := ??$$

# Erasure

Translation getting rid of all ghosts and proofs

$$[\lambda(x^{\top} : A). t]_{\varepsilon} := \lambda(x : [A]_{\varepsilon}). [t]_{\varepsilon}$$

$$[\lambda(x^{\mathbb{G}} : A). t]_{\varepsilon} := [t]_{\varepsilon}$$

$$[f^{\top} u^{\top}]_{\varepsilon} := [f]_{\varepsilon} [u]_{\varepsilon}$$

$$[f^{\top} u^{\mathbb{G}}]_{\varepsilon} := [f]_{\varepsilon}$$

$$[\text{cast } e \text{ P } t]_{\varepsilon} := [t]_{\varepsilon}$$

$\text{exfalso}^{\top} (A : \text{Type}) (p : \perp) : A$

$$[\text{exfalso}^{\top} A p]_{\varepsilon} := ??$$

we get no  $\perp$  but we need some  $[A]_{\varepsilon}$

# Erasure

Translation getting rid of all ghosts and proofs

$$[\lambda(x^{\top} : A). t]_{\varepsilon} := \lambda(x : [A]_{\varepsilon}). [t]_{\varepsilon}$$
$$[\lambda(x^{\mathbb{G}} : A). t]_{\varepsilon} := [t]_{\varepsilon}$$
$$[f^{\top} u^{\top}]_{\varepsilon} := [f]_{\varepsilon} [u]_{\varepsilon}$$
$$[f^{\top} u^{\mathbb{G}}]_{\varepsilon} := [f]_{\varepsilon}$$
$$[\text{cast } e \text{ P } t]_{\varepsilon} := [t]_{\varepsilon}$$

$\text{exfalso}^{\top} (A : \text{Type}) (p : \perp) : A$

$[\text{exfalso}^{\top} A p]_{\varepsilon} := \text{“raise } [A]_{\varepsilon}\text{”}$

we get no  $\perp$  but we need some  $[A]_{\varepsilon}$

# Erasure

Translation getting rid of all ghosts and proofs

$$[\lambda(x^{\top} : A). t]_{\varepsilon} := \lambda(x : [A]_{\varepsilon}). [t]_{\varepsilon}$$

$$[\lambda(x^{\mathbb{G}} : A). t]_{\varepsilon} := [t]_{\varepsilon}$$

$$[f^{\top} u^{\top}]_{\varepsilon} := [f]_{\varepsilon} [u]_{\varepsilon}$$

$$[f^{\top} u^{\mathbb{G}}]_{\varepsilon} := [f]_{\varepsilon}$$

$$[\text{cast } e \text{ P } t]_{\varepsilon} := [t]_{\varepsilon}$$

$\text{exfalso}^{\top} (A : \text{Type}) (p : \perp) : A$

$$[\text{exfalso}^{\top} A p]_{\varepsilon} := [A]_{\emptyset}$$

we get no  $\perp$  but we need some  $[A]_{\varepsilon}$

$$A : \text{Type} \longrightarrow \begin{array}{l} [A]_{\varepsilon} : \text{Type} \\ [A]_{\emptyset} : [A]_{\varepsilon} \end{array}$$



# Example

# Booleans

source

```
Inductive bool :=  
| true  
| false
```

# Example

# Booleans

source

```
Inductive bool :=  
| true  
| false
```

erasure

```
Inductive bool• :=  
| true•  
| false•  
| bool∅
```

# Example

# Booleans

source

```
Inductive bool :=  
| true  
| false
```

erasure

```
Inductive bool• :=  
| true•  
| false•  
| bool∅
```

parametricity in Prop [Keller Lasson 2012]

```
Inductive boolP : bool• → Prop :=  
| trueP : boolP true•  
| falseP : boolP false•
```

predicate guaranteeing no **exceptions** raised at top-level

# Example

# Booleans

source

```
Inductive bool :=  
| true  
| false
```

erasure

```
Inductive bool• :=  
| true•  
| false•  
| bool∅
```

⚠ limits large elimination

parametricity in Prop [Keller Lason 2012]

```
Inductive boolP : bool• → Prop :=  
| trueP : boolP true•  
| falseP : boolP false•
```

predicate guaranteeing no exceptions raised at top-level

# Example

# Booleans

source

```
Inductive bool :=  
| true  
| false
```

erasure

```
Inductive bool• :=  
| true•  
| false•  
| bool∅
```

⚠ limits large elimination  
parametricity in Prop [Keller Lassen 2012]

```
Inductive boolP : bool• → Prop :=  
| trueP : boolP true•  
| falseP : boolP false•
```

predicate guaranteeing no exceptions raised at top-level

Free theorem:

```
erased bool → bool
```

only contains constant functions

## Example

# Vectors

```
Inductive vec A : erased ℕ → Type :=  
| vnil : vec A (hide 0)  
| vcons (a : A) n (v : vec A n) : vec A (gS n)
```

## Example

# Vectors

```
Inductive vec A : erased ℕ → Type :=  
| vnil : vec A (hide 0)  
| vcons (a : A) n (v : vec A n) : vec A (gS n)
```

```
Inductive vec• (A : ty) :=  
| vnil•  
| vcons• (a : El A) (v : vec• A)  
| vec∅
```

# Example

# Vectors

```
Inductive vec A : erased ℕ → Type :=  
| vnil : vec A (hide 0)  
| vcons (a : A) n (v : vec A n) : vec A (gS n)
```

```
Inductive vec• (A : ty) :=  
| vnil•  
| vcons• (a : EL A) (v : vec• A)  
| vec∅
```

```
Inductive vecP (A : ty) (AP : EL A → Prop) : ∀ n (nP : ℕP n), vec• A → Prop :=  
| vnilP : vecP A AP 0• 0P vnil•  
| vconsP a (aP : AP a) n nP v : vecP A AP n nP v → vecP A AP (S• n) (SP n nP) (vcons• a v)
```



## Example

# Vectors

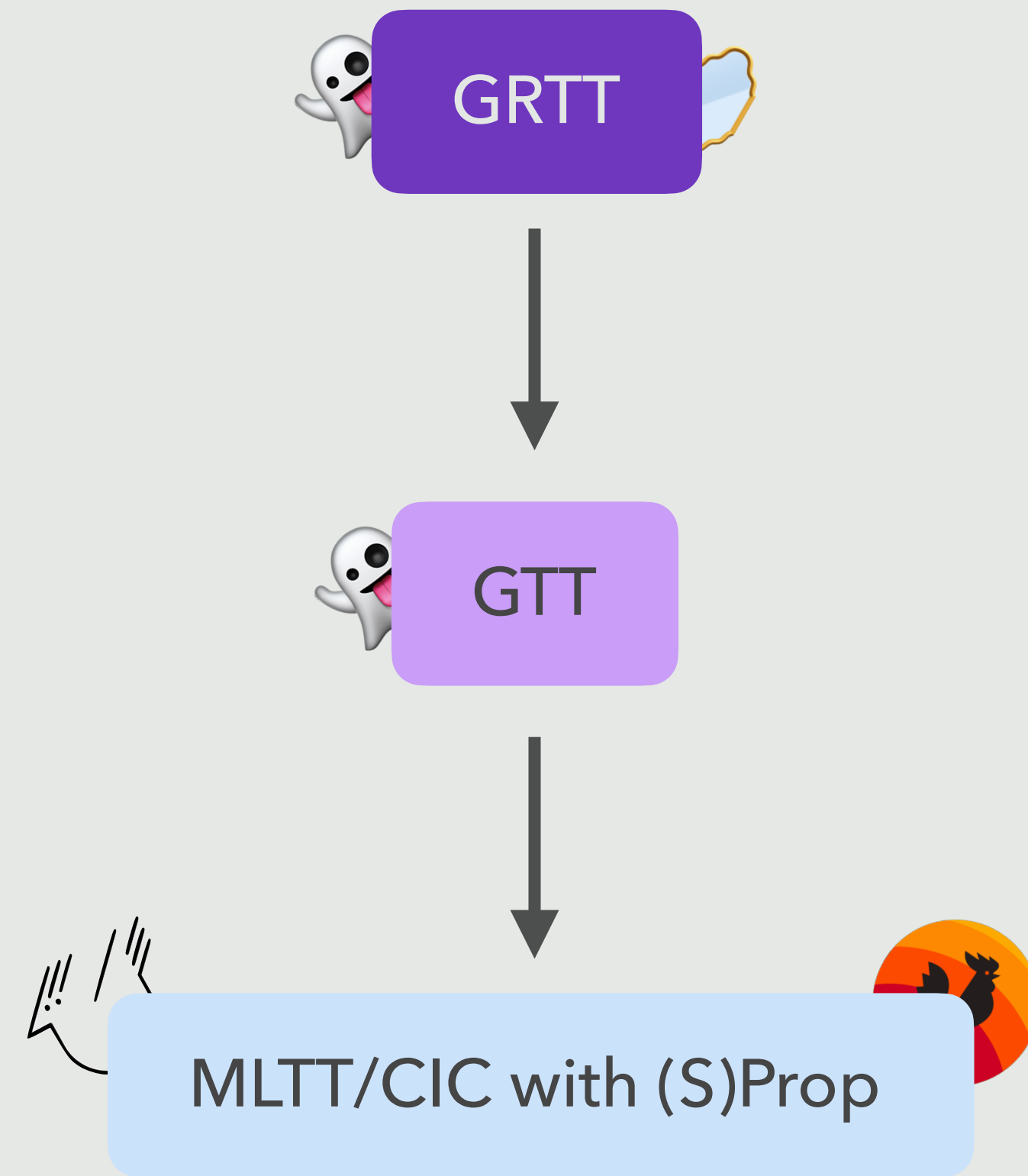
```
Inductive vec A : erased ℕ → Type :=  
| vnil : vec A (hide 0)  
| vcons (a : A) n (v : vec A n) : vec A (gS n)
```

```
Inductive vec• (A : ty) :=  
| vnil•  
| vcons• (a : E1 A) (v : vec• A)  
| vec∅
```

```
Inductive vecP (A : ty) (AP : E1 A → Prop) : ∀ n (nP : ℕP n), vec• A → Prop :=  
| vnilP : vecP A AP 0• 0P vnil•  
| vconsP a (aP : AP a) n nP v : vecP A AP n nP v → vecP A AP (S• n) (SP n nP) (vcons• a v)
```

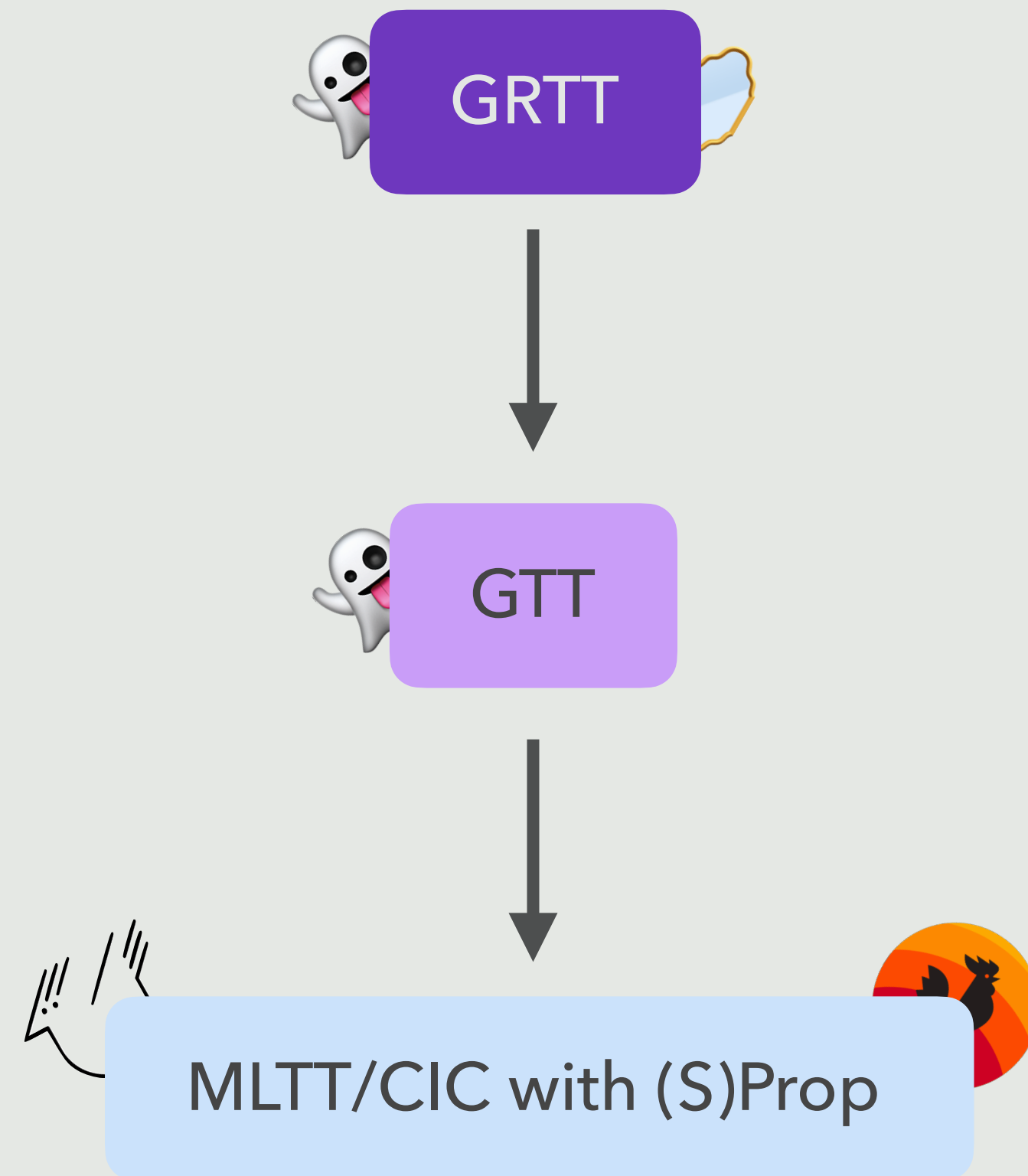


+ extra oddities in the paper



## Meta-theory

conservativity  
consistency  
type former discrimination  
free theorems



## Meta-theory

conservativity  
consistency  
type former discrimination  
free theorems

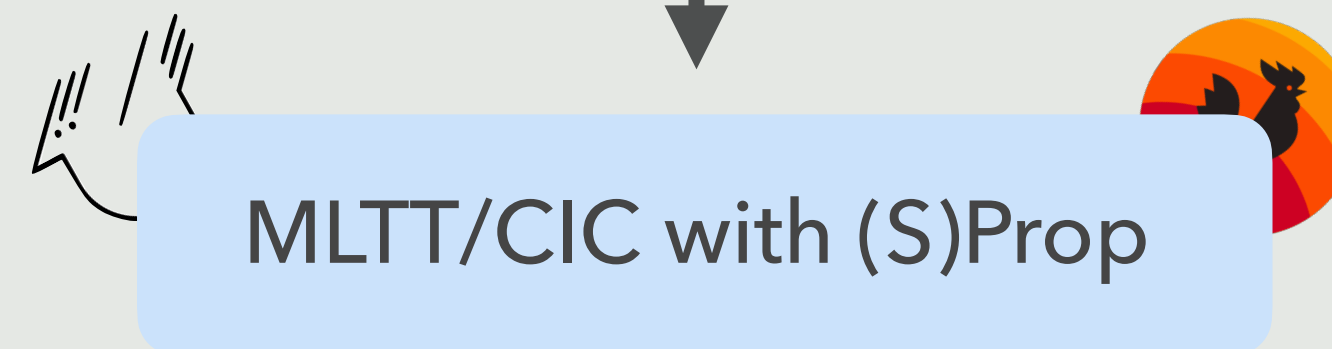


## Perspectives

general inductives  
subject reduction  
termination  
decidability (for GTT only)  
meta-theory of  $F^*$

## Meta-theory

conservativity  
consistency  
type former discrimination  
free theorems



## Perspectives

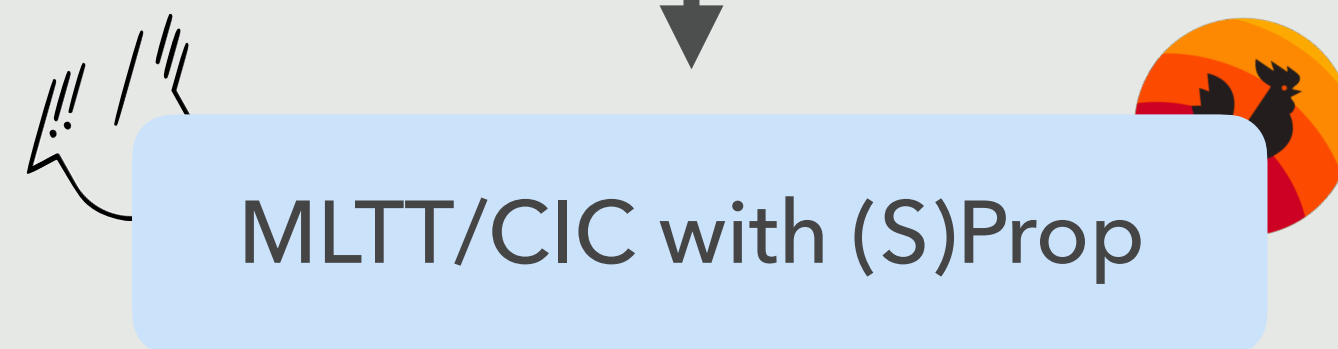
general inductives  
subject reduction  
termination  
decidability (for GTT only)  
meta-theory of  $F^*$

ongoing work by Ewen Broudin--Caradec

## Meta-theory

conservativity  
consistency  
type former discrimination  
free theorems

some tricks in the formalisation  
to handle contexts of varying size

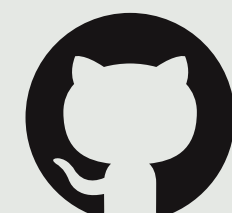


## Perspectives

general inductives  
subject reduction  
termination  
decidability (for GTT only)  
meta-theory of  $F^*$

ongoing work by Ewen Broudin--Caradec

Autosubst 2 very useful  
but had to rewrite automation



[/TheoWinterhalter/ghost-reflection](https://github.com/TheoWinterhalter/ghost-reflection)