

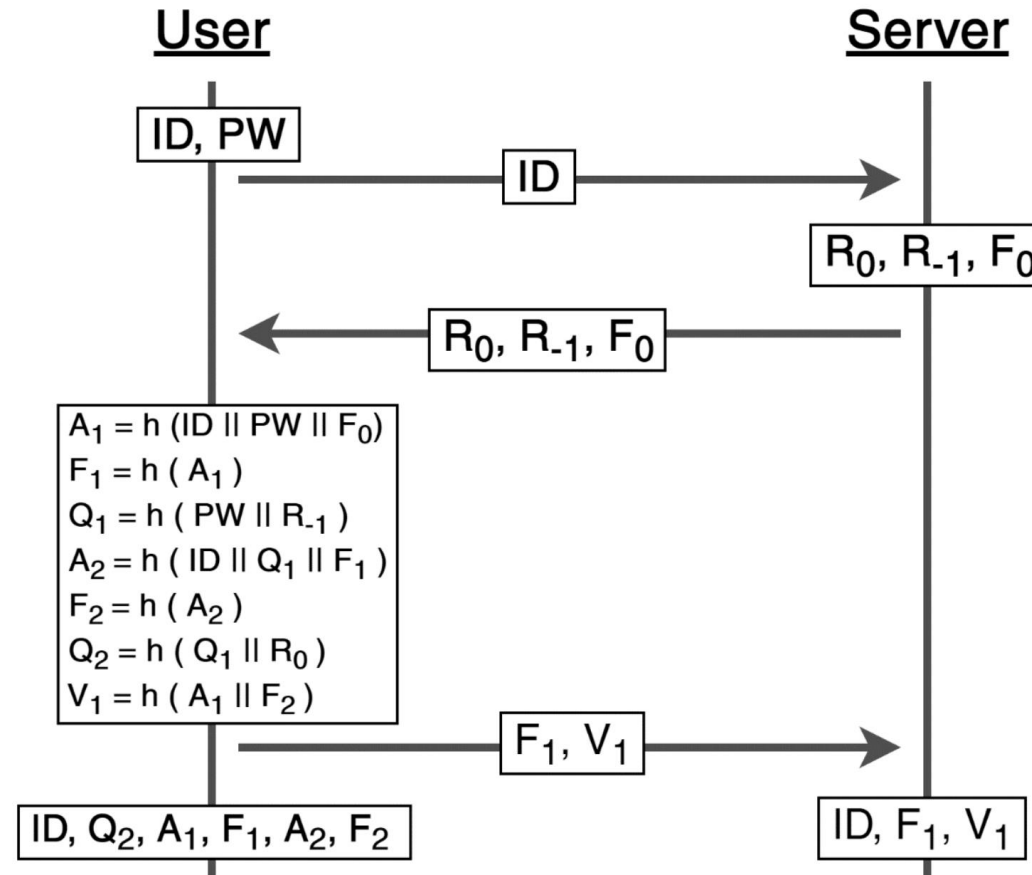
Formal verification of Isawa-Morii authentication protocol*

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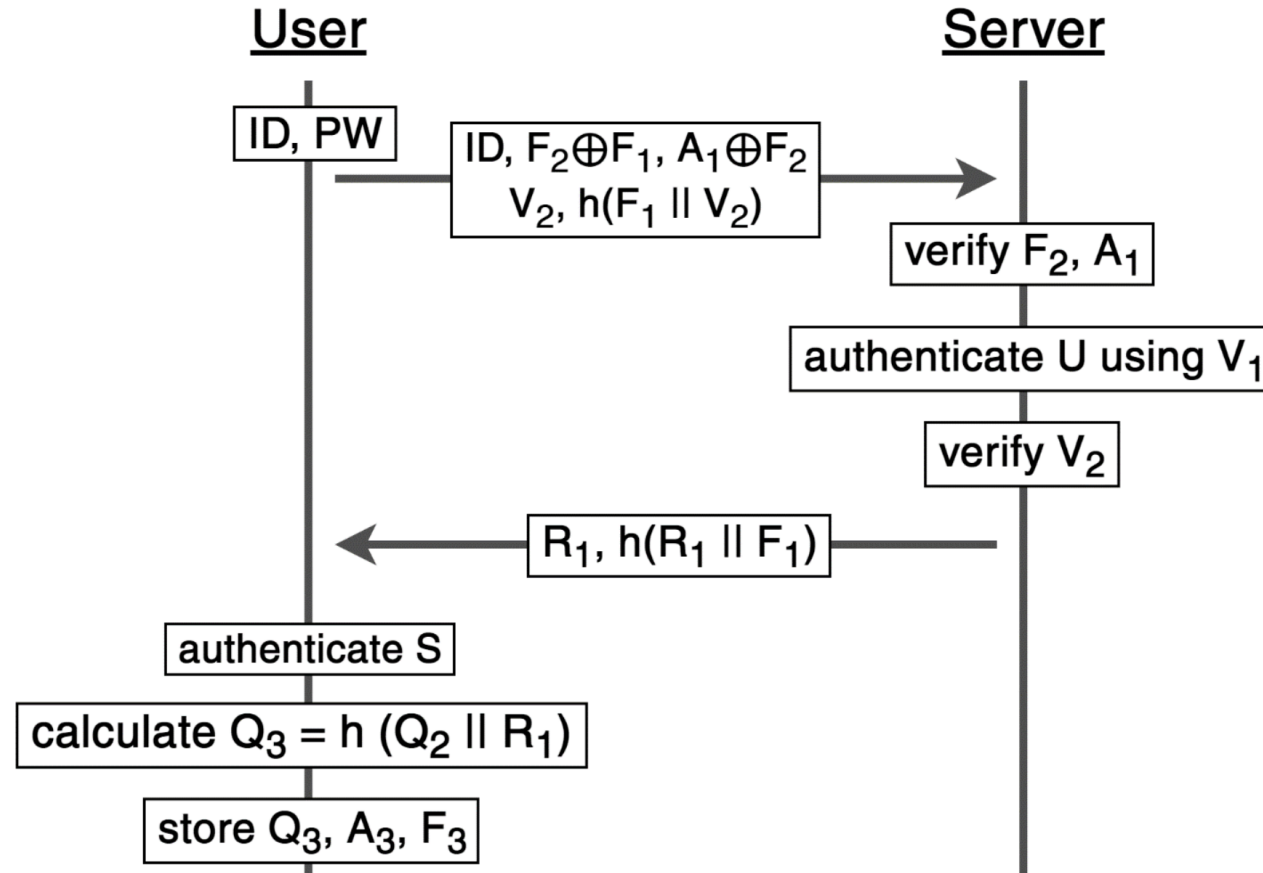
Basics of the protocol

- Very lightweight and interactive, could be used in IoT context
- hash function
 - one-way function
 - common for every OTP protocol
 - verification of the current protocol state in a future state
 - output is indistinguishable from random oracle
- XOR
 - replaces encryption
 - information-theoretically secure (!)
 - could mask values temporarily

Registration

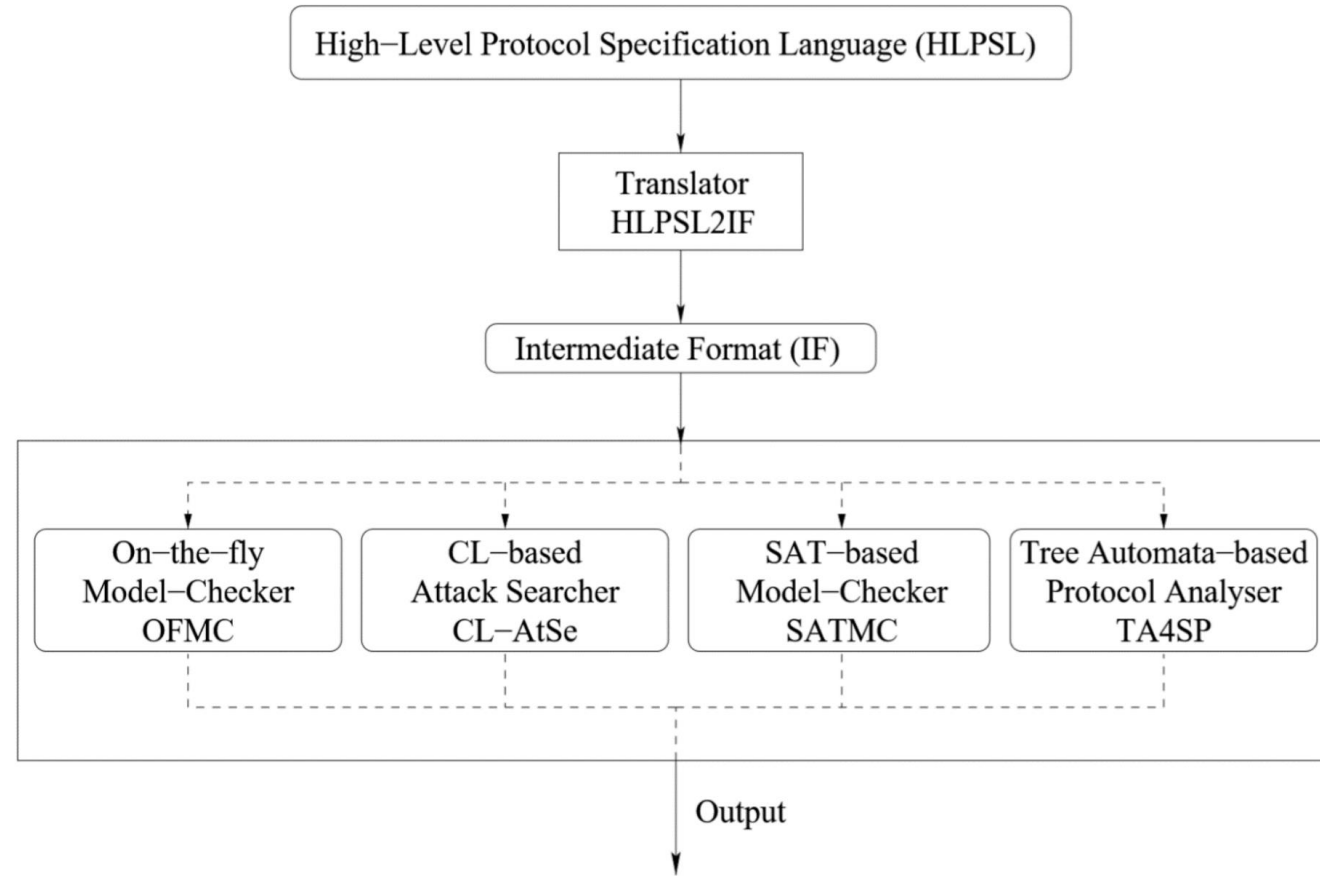


Authentication



Tool: AVISPA^{*}

(Automated Validation of Internet Security Protocols and Applications)



User role parameters and values

```
role user(  
  U,S          : agent,  
  Kus          : symmetric_key,  
  H            : hash_func,  
  SND,RCV      : channel (dy))  
played_by U  
def=  
  
  local  
    State      : nat,  
    ID         : text,  
    PW         : text,  
    A1         : hash(text.text.text) ,  
    A2         : hash(text.hash(text.text) .text) ,  
    F1         : hash(hash(text.text.text)) ,  
    F2         : hash(hash(text.hash(text.text) .text)) ,  
    Q2         : hash(hash(text.text) .text) ,  
    Q3         : hash(hash(hash(text.text) .text) .text) ,  
    A3         : hash(text.hash(hash(text.text) .text) .hash(hash(text.hash(text.text) .text))) ,  
    F3         : hash(hash(text.hash(hash(text.text) .text) .hash(hash(text.hash(text.text) .text)))) ,  
    R0,RM,F0   : text,  
    R1         : text  
    S  
  init  
    State      := 0
```

User role states

```
transition
1. State = 0      /\ RCV(start)
   =|>
   State' := 2     /\ ID' := new()
                   /\ PW' := new()
                   /\ SND({ID'}_Kus)
                   /\ secret(PW',sec_PW,{U})
                   /\ secret(ID',sec_ID,{U,S})

2. State = 2      /\ RCV({R0'.RM'.F0'}_Kus)
   =|>
   State' := 4     /\ A1' := H(ID.PW.F0')
                   /\ F1' := H(A1')
                   /\ A2' := H(ID.H(PW.RM').F1')
                   /\ F2' := H(A2')
                   /\ Q2' := H(H(PW.RM').R0')
                   /\ SND({H(H(ID.PW.F0')) . H(H(ID.PW.F0') . H(H(ID.H(PW.RM') . H(H(ID.PW.F0'))))) }_Kus)

3. State = 4
   =|>
   State' := 6     /\ A3' := H(ID.Q2.F2)
                   /\ F3' := H(A3')
                   /\ SND(ID)
```

User role states

4. State = 6

=|>

State' := 8 /\ SND(xor(H(H(ID.H(PW.RM).H(H(ID.PW.F0))))),H(H(ID.PW.F0))))

5. State = 8

=|>

State' := 10 /\ SND(xor(H(ID.PW.F0),H(H(ID.PW.F0).H(H(ID.H(PW.RM).H(H(ID.PW.F0)))))))

6. State = 10

=|>

State' := 12 /\ SND(H(H(H(ID.H(PW.RM).H(H(ID.PW.F0))))).H(H(ID.H(H(PW.RM).R0).H(H(ID.H(PW.RM).H(H(ID.PW.F0))))))))

7. State = 12

=|>

State' := 14 /\ SND(H(H(H(ID.PW.F0)).H(H(H(ID.H(PW.RM).H(H(ID.PW.F0))))).H(H(ID.H(H(PW.RM).R0).H(H(ID.H(PW.RM).H(H(ID.PW.F0))))))))))

8. State = 14 /\ RCV(R1')

=|>

State' := 16

9. State = 16 /\ RCV(H(R1.F1))

=|>

State' := 18 /\ Q3' := H(Q2.R1)

Server role parameters and values

```
role server(  
  S,U          : agent,  
  Kus          : symmetric_key,  
  H            : hash_func,  
  SND,RCV      : channel (dy))  
played_by S  
def=  
  
  local  
    State      : nat,  
    ID         : text,  
    R0,RM,F0   : text,  
    PW         : text,  
    F1         : hash(hash(text.text.text)),  
    V1         : hash(hash(text.text.text).hash(hash(text.hash(text.text).hash(hash(text.text.text))))),  
    F2         : hash(hash(text.hash(text.text).text)),  
    A1         : hash(text.text.text),  
    F1C        : hash(hash(text.text.text)),  
    V2         : hash(hash(text.hash(text.text).text).hash(hash(text.hash(hash(text.text).text).hash(hash(text.hash(text.text).text).text))),  
    V1C        : hash(hash(text.text.text).hash(hash(text.hash(text.text).hash(hash(text.text.text))))),  
    R1         : text  
  
  init  
    State      := 1
```

Server role states

```
transition
1. State = 1      /\ RCV({ID'}_Kus)
   =|>
   State' := 3     /\ R0' := new()
                   /\ RM' := new()
                   /\ F0' := new()
                   /\ SND({R0'.RM'.F0'}_Kus)
                   /\ secret(R0',sec_R0,{U,S})
                   /\ secret(RM',sec_RM,{U,S})
                   /\ secret(F0',sec_F0,{U,S})

2. State = 3      /\ RCV({H(H(ID.PW'.F0)).H(H(ID.PW'.F0).H(H(ID.H(PW'.RM).H(H(ID.PW'.F0))))))}_Kus)
   =|>
   State' := 5     /\ F1' := H(H(ID.PW'.F0))
                   /\ V1' := H(H(ID.PW'.F0).H(H(ID.H(PW'.RM).H(H(ID.PW'.F0))))))

3. State = 5      /\ RCV(ID)
   =|>
   State' := 7
```

Server role states

```
4. State = 7      /\ RCV(xor(F2',F1))
=|>
State' := 9

5. State = 9      /\ RCV(xor(A1',H(H(ID.PW.F0).H(H(ID.H(PW.RM).H(H(ID.PW.F0)))))))
=|>
State' := 11      /\ F1C' := H(A1')

6. State = 11     /\ RCV(H(H(H(ID.H(PW.RM).H(H(ID.PW.F0))))).H(H(ID.H(H(PW.RM).R0).H(H(ID.H(PW.RM).H(H(ID.PW.F0))))))))
=|>
State' := 13      /\ V1C' := H(A1.F2)
                  /\ V2' := H(H(H(ID.H(PW.RM).H(H(ID.PW.F0))))).H(H(ID.H(H(PW.RM).R0).H(H(ID.H(PW.RM).H(H(ID.PW.F0))))))))

7. State = 13     /\ RCV(H(F1.V2))
=|>
State' := 15      /\ R1' := new()
                  /\ SND(R1')

8. State = 15
=|>
State' := 17      /\ SND(H(R1.F1))
```

Session role

```
role session(  
  U,S          : agent,  
  Kus          : symmetric_key,  
  H            : hash_func)  
def=  
  local  
    RU,SU      : channel (dy),  
    RS,SS      : channel (dy)  
  composition  
    user(U,S,Kus,H,SU,RU)  
  /\  server(S,U,Kus,H,SS,RS)  
end role
```

Environment role

```
role environment()  
def=  
  
  const  
    u,s      : agent,  
    kus      : symmetric_key,  
    kis,kui  : symmetric_key,  
    h        : hash_func,  
    sec_R0   : protocol_id,  
    sec_RM   : protocol_id,  
    sec_F0   : protocol_id,  
    sec_PW   : protocol_id,  
    sec_ID   : protocol_id  
  
    intruder_knowledge={u,s,h,kis,kui}  
  
    composition  
      session(u,s,kus,h)  
/\    session(u,s,kus,h)  
/\    session(u,i,kui,h)  
/\    session(i,s,kis,h)  
  
end role
```

Goals

```
goal
  secrecy_of sec_PW
%  secrecy_of sec_ID
  secrecy_of sec_R0
  secrecy_of sec_RM
  secrecy_of sec_F0
end goal
```