

Programming with Singular and Plural Non-deterministic Functions

Adrián Riesco

Juan Rodríguez Hortalá



Dept. Sistemas Informáticos y Computación
Universidad Complutense de Madrid

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The Ingredients

Functional programming

+

Laziness

+

Non-determinism

Programs

```
heads(x : y : xs) → (x, y)
repeat(x) → x : repeat(x)
coin → 0    coin → 1
```

Expressions & Values

```
heads(0 : 1 : repeat(2)) → (0, 1)
coin → 0
coin → 1
```



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Functional Logic Programming (FLP) - Toy, Curry

(Constructor-based) Term Rewriting Systems (TRS) - Maude



The Decision

Laziness
+
Non-determinism \Rightarrow Semantic alternatives



The Decision : Laziness + Non-determinism \implies Semantic alternatives

“Operational” perspective

When is it **time** to **fix** a
(**partial**) **value** for each argument?

$heads(x:y:xs) \rightarrow (x, y), repeat(x) \rightarrow x:repeat(x), coin \rightarrow 0, coin \rightarrow 1$



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$heads(x : y : xs) \rightarrow (x, y), repeat(x) \rightarrow x : repeat(x), coin \rightarrow 0, coin \rightarrow 1$

Call-time choice \Leftarrow FLP

On parameter passing

$heads(repeat(\underline{coin})) \rightarrow$
 $heads(repeat(0)) \rightarrow^*$
 $\underline{heads(0 : 0 : \perp)} \rightarrow (0, 0)$
 $\not\rightarrow^* (0, 1)$

Rewriting + Sharing

vs.

Run-time choice \Leftarrow TRS

As they are used

$heads(repeat(\underline{coin})) \rightarrow^*$
 $\underline{heads(coin : coin : repeat(coin))}$
 $\rightarrow (\underline{coin}, \underline{coin}) \rightarrow^* (0, 0)$
 $\rightarrow^* (0, 1)$

Rewriting



Previously...

Grammars as term rewriting systems

Two standard grammar operators

Alternative: $X \mid Y \rightarrow X \quad X \mid Y \rightarrow Y$

Kleene's star: $star(X) \rightarrow \epsilon \mid X \ ++ \ star(X)$

With them

$letter \rightarrow a \mid b \mid \dots \mid z$

$word \rightarrow star(letter)$



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With them

$\text{letter} \rightarrow a \mid b \mid \dots \mid z$

$\text{word} \rightarrow \text{star}(\text{letter})$

word only works if *star* is evaluated under run-time choice:

$\text{word} \rightarrow \text{star}(\text{letter}) \rightarrow \text{letter} \ ++ \ \text{star}(\text{letter}) \rightarrow^* \text{aaa}$
 $\hspace{15em} \rightarrow^* \text{abc}$



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$word \rightarrow star(letter) \rightarrow letter \ ++ \ star(letter) \xrightarrow{*} aaa$
 $\xrightarrow{*} abc$

Palindromes (even length)

$palindrome \rightarrow palAux(word) \quad palAux(X) \rightarrow X \ ++ \ reverse(X)$



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With them

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 $\xrightarrow{*} abc$

Palindromes (even length)

$palindrome \rightarrow palAux(word) \quad palAux(X) \rightarrow X ++ reverse(X)$

palindrome only works if *palAux* is evaluated under call-time choice:

$palindrome \rightarrow palAux(word) \rightarrow word ++ reverse(word) \xrightarrow{*} abba$
 $\not\xrightarrow{*} oops$



Previously...

Moral

No single semantics
for non-determinism is adequate
for all cases



The Decision : Laziness + Non-determinism \implies Semantic alternatives

Denotational perspective

Which **domain** is used to
instantiate the program **rules**?

$heads(x:y:xs) \rightarrow (x, y), repeat(x) \rightarrow x:repeat(x), coin \rightarrow 0, coin \rightarrow 1$



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Denotational perspective

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$heads(x : y : xs) \rightarrow (x, y), repeat(x) \rightarrow x : repeat(x), coin \rightarrow 0, coin \rightarrow 1$

Singular semantics \Leftarrow FLP

Variables go to values

$heads(repeat(\underline{coin})) \rightarrow$

$heads(repeat(0)) \rightarrow^*$

$\underline{heads(0 : 0 : \perp)} \rightarrow (0, 0)$

$\nrightarrow^* (0, 1)$

vs.

Plural semantics \Leftarrow ??? TRS

Variables go to sets of values

$heads(repeat(\underline{coin})) \rightarrow$

$heads(repeat(\{0, 1\})) \rightarrow^*$

$\underline{heads(\{0 : 1 : \perp, 1 : 0 : \perp,$
 $\quad\quad\quad 0 : 0 : \perp, 1 : 1 : \perp\})}$

$\rightarrow \{(0, 0), (0, 1), (1, 0), (1, 1)\}$



The Mistake

The Folklore { Call-time choice \equiv Singular semantics ✓



The Mistake

The Folklore $\left\{ \begin{array}{l} \text{Call-time choice} \equiv \text{Singular semantics} \quad \checkmark \\ \text{Run-time choice} \equiv \text{Plural semantics} \quad \times \end{array} \right.$

$$f(c(x)) \rightarrow (x, x), \quad x ? y \rightarrow x, \quad x ? y \rightarrow y$$



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Run-time choice

Argument values are fixed as they

are used

$$\begin{aligned} f(\underline{c(0)?c(1)}) &\rightarrow \underline{f(c(0))} \rightarrow (0, 0) \\ &\rightarrow \underline{f(c(1))} \rightarrow (1, 1) \end{aligned}$$

vs.

Plural semantics

Variables go to sets of values

$$\begin{aligned} f(\underline{c(0)?c(1)}) &\rightarrow f(\{c(0), c(1)\}) \\ &\rightarrow (\{0, 1\}, \{0, 1\}) \rightarrow^* (0, 0) \\ &\quad \rightarrow^* (0, 1) \\ &\quad \rightarrow^* (1, 0) \\ &\quad \rightarrow^* (1, 1) \end{aligned}$$



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Run-time choice \Leftarrow TRS

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Plural semantics

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vs.

Plural semantics $\not\Leftarrow$ TRS

$$\begin{aligned} f(\underline{c(0)?c(1)}) &\rightarrow f(\{c(0), c(1)\}) \\ &\rightarrow (\{0, 1\}, \{0, 1\}) \rightarrow^* (0, 0) \\ &\rightarrow^* (0, 1) \\ &\rightarrow^* (1, 0) \\ &\rightarrow^* (1, 1) \end{aligned}$$



Run-time choice \neq Plural semantics



Compositionality

A desirable property ...

Compositionality : Exps with the same values are interchangeable

$$\llbracket e \rrbracket = \llbracket e' \rrbracket \Leftrightarrow \llbracket \mathcal{C}[e] \rrbracket = \llbracket \mathcal{C}[e'] \rrbracket$$



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$$\llbracket c(0?1) \rrbracket = \llbracket c(0)?c(1) \rrbracket = \{c(0), c(1)\}$$

but with **run-time choice**, under $\{f(c(x)) \rightarrow (x, x), x ? y \rightarrow x, x ? y \rightarrow y\}$

$$f(c(0?1)) \rightarrow (0?1, 0?1) \xrightarrow{*} (0, 1) \not\xrightarrow{*} f(c(0)?c(1))$$

... becomes **fundamental** in a **value-based language**



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$$f(c(0?1)) \rightarrow (0?1, 0?1) \rightarrow^* (0, 1) \not\leftarrow^* f(c(0)?c(1))$$

... becomes **fundamental** in a **value-based language**

Philosophy : “All I know about an expression is its set of values”

- **plural** and **singular** are **compositional** \Rightarrow good for value-based langs
- **run-time choice** \Rightarrow good for other langs and purposes



This Work

Combining singular + plural non-determinism

- In the same language
 - function arguments annotated as singular or plural



This Work

Combining singular + plural non-determinism

- In the same language
 - **function arguments** annotated as **singular** or **plural**
 - a **function** is plural or singular if each of its arguments is
 - in the previous program: `star` is plural
 - `palAux` is singular



This Work

Combining singular + plural non-determinism

- In the same language
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 - a function is plural or singular if each of its arguments is
 - a logic calculus formalizes the intended semantics
 - resulting framework generalizes both alternatives
 - preserves compositionality



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- Main goal: exploring the expressive capabilities of this combination



This Work

Combining singular + plural non-determinism

- In the same language
 - **function arguments** annotated as **singular** or **plural**
 - a **function** is plural or singular if each of its arguments is
 - a **logic calculus** formalizes the intended semantics
resulting framework **generalizes** both **alternatives**
preserves **compositionality**
 - **programs transformed** to a core language according to **annotations**
- **Main goal**: exploring the **expressive capabilities** of this **combination**
- Prototype: <https://github.com/ariesco/Plural-semantics>



The Semantics



The Semantics: $CRWL_{\pi}^{\sigma}$

$$\begin{array}{l}
 \mathbf{B} \quad \frac{}{e \rightarrow \perp} \qquad \mathbf{RR} \quad \frac{}{x \rightarrow x} \qquad x \in \mathcal{V} \\
 \\
 \mathbf{DC} \quad \frac{e_1 \rightarrow t_1 \ \dots \ e_n \rightarrow t_n}{c(e_1, \dots, e_n) \rightarrow c(t_1, \dots, t_n)} \qquad c \in CS^n, \ t_i \in CTerm_{\perp} \\
 \\
 \mathbf{OR} \quad \frac{
 \begin{array}{ccc}
 e_1 \rightarrow p_1 \theta_{11} & e_n \rightarrow p_n \theta_{n1} & \\
 \dots & \dots & \dots \\
 e_1 \rightarrow p_1 \theta_{1m_1} & e_n \rightarrow p_n \theta_{nm_n} & r\theta \rightarrow t
 \end{array}
 }{f(e_1, \dots, e_n) \rightarrow t} \\
 (f(\bar{p}) \rightarrow r) \in \mathcal{P}, \ \theta = ?\{\theta_{11}, \dots, \theta_{1m_1}\} \uplus \dots \uplus ?\{\theta_{n1}, \dots, \theta_{nm_n}\} \\
 \forall i, j. \ \theta_{ij} \in CSubst_{\perp} \wedge dom(\theta_{ij}) = var(p_i) \\
 \forall i. \ m_i > 0, \ \forall i \in sgArgs(f). \ m_i = 1
 \end{array}$$



The Semantics: $CRWL_{\pi}^{\sigma}$

Theorem (Compositionality)

$$\llbracket \mathcal{C}[e] \rrbracket = \bigcup_{\{t_1, \dots, t_n\} \subseteq \llbracket e \rrbracket} \llbracket \mathcal{C}[t_1 ? \dots ? t_n] \rrbracket$$

for any arrangement of the set $\{t_1, \dots, t_n\}$ in $t_1 ? \dots ? t_n$.

As a consequence: $\llbracket e \rrbracket = \llbracket e' \rrbracket \Leftrightarrow \forall \mathcal{C}. \llbracket \mathcal{C}[e] \rrbracket = \llbracket \mathcal{C}[e'] \rrbracket$.

“all I know about an expression is its set of values”



The Semantics: $CRWL_{\pi}^{\sigma}$

Theorem (Compositionality)

$$\llbracket C[e] \rrbracket = \bigcup_{\{t_1, \dots, t_n\} \subseteq \llbracket e \rrbracket} \llbracket C[t_1 ? \dots ? t_n] \rrbracket$$

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“all I know about an expression is its set of values”

Theorem (Conservative extension)

For any program \mathcal{P} , $e \in \text{Exp}_{\perp}$:

- ① If every function is singular then $\llbracket e \rrbracket_{CRWL_{\pi}^{\sigma}}^{\mathcal{P}} = \llbracket e \rrbracket_{CRWL}^{\mathcal{P}}$.
- ② If every function is plural then $\llbracket e \rrbracket_{CRWL_{\pi}^{\sigma}}^{\mathcal{P}} = \llbracket e \rrbracket_{\pi CRWL}^{\mathcal{P}}$.

$\llbracket e \rrbracket_{CRWL_{\pi}^{\sigma}}^{\mathcal{P}}$, $\llbracket e \rrbracket_{CRWL}^{\mathcal{P}}$ and $\llbracket e \rrbracket_{\pi CRWL}^{\mathcal{P}}$: denotations for e under \mathcal{P} given by $CRWL_{\pi}^{\sigma}$, singular and plural semantics



Using $CRWL_{\pi}^{\sigma}$



Clerks

Performing a **search** in the **database** of a company

- System **predefined** functions: **tt** is “true” and **ff** is “false”

`X ? Y -> X`

`X ? Y -> Y`

`if tt then E -> E`

`_?_` and `if_then_` are **plural** for flexibility \Leftarrow singularity is sticky :
once you fix a value it remains fixed

- Different **branches** defined using `? ~ set union operator`

`branches -> madrid ? vigo ? badajoz .`

`employees(madrid) -> e(john, men, clerk) ? e(larry, men, boss) .`

`employees(vigo) -> ...`

`...`

- plurality doesn't matter for ground arguments or no arguments
- functions are **singular by default**



Clerks

- Enumerating the employees

```
Maude> (eval employees(branches) .)
Result: e(john,men,clerk)
Maude> (more .)
Result: e(larry,men,boss)
...
```

- Looking for two clerks

```
twoclerks -> search(employees(branches)) .
search is plural .
search(e(N,S,clerk)) -> p(N,N) .
```

```
Maude> (eval twoclerks .)
Result: p(john,john)
Maude> (more .)
Result: p(john,mary)
```

- Ok, **but** we want

- two **different** clerks
- generalize it to **any number** of clerks



Clerks

- Adding an element to a list ensuring that the remaining elements are different

`newIns` is singular .

`newIns(X, Xs) -> cons(X, diffL(X, Xs))` .

`diffL(X, nil) -> nil` .

`diffL(X, cons(Y, Xs)) ->`

`if neq(X, Y) then cons(Y, diffL(X, Xs))` .

`neq(john, larry) -> tt` .

`neq(john, mary) -> tt` .

...

- No disequality constraints \rightsquigarrow ground version with program rules
- Tests like `newIns`, `diffL`, `neq` \implies singularity
- Generating lists of different values for an expression
`vals` is plural .
`vals(X) -> newIns(X, vals(X))` .
 - Combination of plural (`vals`) and singular (`newIns` \implies tests)



Clerks

- Generating a number of different values for an expression
nVals is sp .
nVals(N, E) -> take(N, vals(E)) .
 - $sp \Rightarrow \begin{cases} N \text{ is singular} & : \text{fixed number} \\ E \text{ is plural} & : \text{different values} \end{cases}$
 - Simulation of meta primitives of call-time choice: collect, findall
- Looking for a number of different clerks

nClerks is singular .

nClerks(N) ->

nVals(N, findClerk(employees(branches))) .

findClerk is singular .

findClerk(e(N,S,clerk)) -> N .

Maude> (eval nClerks(s(s(s(z)))) .)

Result: cons(john,cons(mary,cons(laura,nil)))

Rule of thumb

singular arguments fix their the values
plural arguments represent sets of values



Dungeon

Ulysses has been **captured**, he wants to **cheat** his **guardians** using a bottomless bag of **gold** \rightsquigarrow he **interchanges items and information** with his **guardians** in order to obtain the **key** of its jail

- **Interchanging** items and information

ask is sp .

`ask(circe, trojan-gold) -> item(treasure-map) ? sirens-secret .`

`ask(calypso, sirens-secret) -> item(chest-code) .`

`ask(aeolus, item(M)) -> combine(M,M) .`

`ask(polyphemus, combine(treasure-map, chest-code)) -> key .`

- **sp** \implies **fix** a **guardian**, offer **several** items

- Next step in Ulysses' **path** to freedom: **several** items and their **single provider**

askWho is sp .

`askWho(Guardian, Message) ->`

`p(Guardian, ask(Guardian, Message)) .`



Dungeon

- Finding the path for freedom

discoverHow is plural .

discoverHow(T) -> T ? discoverHow(discStepHow(T) ? T) .

discStepHow is plural .

discStepHow(p(W, M)) -> askWho(guardians, M) .

guardians -> circe ? calypso ? aeolus ? polyphemus .

discoverHow

- returns what I had: T
- or performs an interchange and iterates the process

last ? T allows to use
items obtained in different recursive calls
for the same interchange



Dungeon

- Starting the search

```
escapeHow -> discoverHow(p(ulysses, trojan-gold)) .
```

```
Maude> (eval escapeHow .)
```

```
Result: p(ulysses,trojan-gold)
```

```
Maude> (more .)
```

```
Result: p(circe,item(treasure-map))
```

```
Maude> (more .)
```

```
Result: p(circe,sirens-secret)
```

```
Maude> (more .)
```

```
Result: p(calypso,item(chest-code))
```

```
...
```

```
Maude> (more .)
```

```
Result: p(polyphemus,key)
```

Interesting pattern of plural function

A function that performs **deduction** by repeatedly **combining** the **information we have fed it** with the **information it infers** in **one step of deduction**



Implementation



Two Transformations

From plural to run-time

- Neither run-time can simulate call-time nor vice versa



Two Transformations

From plural to run-time

- Neither run-time can simulate call-time nor vice versa
- But **run-time** simulates **plural** easily: just **postpone pattern matching**

Example

$f(c(x)) \rightarrow (x, x) \quad \Rightarrow \quad f(y) \rightarrow \text{if } \text{match}(y) \text{ then } (\text{project}(y), \text{project}(y)),$
 $\text{match}(c(x)) \rightarrow \text{true}, \text{project}(c(x)) \rightarrow x$



Two Transformations

Putting singular/call-time inside run-time

Main idea

start from a **run-time choice** environment (pure **rewriting**)

+

add a **let primitive** for **sharing**

$$LExp \ni e ::= X \mid h(e_1, \dots, e_n) \mid \text{let } X = e_1 \text{ in } e_2$$


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$$LExp \ni e ::= X \mid h(e_1, \dots, e_n) \mid \text{let } X = e_1 \text{ in } e_2$$

Intended meaning

In the reduction of $\text{let } X = e_1 \text{ in } e_2$ all the occurrences of X in e_2 share the value produced by e_1

Example

$$\begin{aligned} \text{let } X = 0 ? 1 \text{ in } (X, X) &\rightarrow^* (0, 0) \\ &\not\rightarrow^* (0, 1) \end{aligned}$$

Transformation

Introduce a **let binding** for each **variable** in a **singular argument**



The Maude System

- **Maude** is a high-level language and high-performance system supporting both equational and rewriting logic computation
 - Maude **modules** correspond to specifications in **rewriting logic**
 - In particular it can be used to implement **term rewriting systems** \equiv **run-time choice**
- A key distinguishing feature of Maude is its systematic and efficient use of **reflection**
 - It allows many advanced **metaprogramming** and metalanguage applications
 - Maude also provides modules to specify **input/output** interactions with the user

Our **program transformations**, its **execution**—including the implementation of natural rewriting and the operational semantics—, and the **user interactions** are implemented in **Maude itself**



Conclusions



The Contributions

- A **formal framework** for programming with non-deterministic functions
 - Allows the **combination** of **singular** and **plural** non-determinism
 - A **safe extension** of both options
 - Preserves **compositionality**
- Have explored the **expressive capabilities** of this combination
 - Several **examples** have been presented (more in the paper)
 - A Maude based **prototype** has been developed
- Use of **plural**
 - **Mainstream approaches** to FLP only support **singular/call-time**
 - Previous **mixes** employed **run-time choice** \neq **plural**



The Future

- Extensions
 - Equality and disequality constraints
 - Higher order capabilities
 - Generic **discover** function
 - Face the challenges implementing **type classes** in FLP
 - Matching modulo
- Understand programs better
 - **Equivalence** of **annotations** \rightsquigarrow determinism analysis
 - **Equational laws** for non-determinism
- Some kind of **sharing** of **sets of values** is needed to improve efficiency



Try it!!!

<https://github.com/ariesco/Plural-semantics>

